

# AMATEUR LUMBERJACK COMPETITION

**WHERE:** Powassan Maple Festival –across from the arena

**WHEN:** Saturday April 28, 2018 from approx. 11:30am - 2:30pm

**ENTRANCE FEE:** \$100/team

Make cheques payable to: Powassan Maple Syrup Festival

Etransfer: Kim Bester (kbester@powassan.net)

Pay in person: Municipal Office 466 Main St. Powassan

Due by: March 22

***Due to time restrictions only the first 10 teams registered will be admitted***

## RULES AND REGULATIONS

Teams must consist of no less than four (4) and no more than six (6) members and *AT LEAST* one (1) female or (1) individual between 14-19yrs old per team. One form must be completed per team and submitted before the deadline of March 30, 2017. You are encouraged to bring a valid health card to the event in case of an emergency. For your safety, EMS will be on hand throughout the event.

For all timed events, a timer will yell “3-2-1-GO”. Time starts on the word “GO”.

### **1. CHAIN SAW BUCKING – SINGLES EVENT**

- **Timed event: fastest time to compete the task wins the event. Total time of two (2) attempts.**
- **Time limit: 2 minutes**
- **Set up: up to 16 inch log (centreline 24” above ground)**
- Chain saw running, sitting on ground under log
- Hands on log
- Timer yells “3-2-1-GO!”
- Competitor picks up chain saw
- Cut two cookies within 4 inches
- Time stops when second cookie hits the ground
- If cookies are not complete (cuts out or broken off), competitor must continue until task is completed or time elapsed

**EQUIPMENT SUPPLIED: Chainsaw, hardhat with face shield or safety glasses, gloves, chainsaw pants, hearing protection. ALL ITEMS MUST BE WORN BY COMPETITORS. MANDATORY: Competitor must supply steel toed boots!**

## **2. AXE THROW – SINGLES EVENT**

- **Total accumulated points: 20' from the target (female/youth competitors 15' from the target)**
- **The event starts when area is cleared by the judge**
- **The event stops after each member completes three (3) qualifying throws**
- **Competitors are allowed two (2) practice throws at the target**
- Best total accumulated points after the three (3) qualifying throws of each team member wins
- Axe needs to only cut the outer edge line of the scoring area to win points; any part of blade makes score in area
- Axe must stick in the Target to count
- The leading edge of the axe shall be the scoring edge
- If both edges of the axe stick in the target, throw is disqualified
- Feet may not cross the line until the axe hits the target
- Judging must be done and scored before axe is removed
- All axes must be pinned through the axe head and handles

**EQUIPMENT SUPPLIED: Axe. It is strongly recommended to wear personal protective equipment.**

## **3. SWEDE SAW – TEAM EVENT**

- **Timed event: Fastest team to compete the task wins the event**
- **Clean up: Team responsible for cleanup of own cookies**
- **Set up: up to 16" log**
- Six (6) cookies must be completed by each team (no cut outs or broken cookies)
- The event starts on the word GO and STOPS when the last cookie touches the ground
- No starting cuts are to be used
- Cuts to be made within the area designated by the judge
- For team with less than six (6) members, the saw must be passed off between cuts

**EQUIPMENT SUPPLIED: saws, stands and logs. It is strongly recommended to wear personal protective equipment.**

#### **4. CROSS CUT SAW – TEAM EVENT**

- **Timed event: Fastest team to complete the task wins the event**
  - **Clean up: Team responsible for cleanup of own cookies**
  - **Set up: up to 16” log**
  - Two (2) cookies must be completed by each pair of competitors (no cut outs or broken cookies)
  - The event starts on the word GO and STOPS when the last cookie touches the ground
  - No starting cuts are to be used
  - Cuts to be made within the area designated by the judge
  - For teams with less than six (6) members, the saw must be passed off between cuts
- EQUIPMENT SUPPLIED: saws, stands and logs. It is strongly recommended to wear personal protective equipment.**

#### **5. FIREWOOD TOSS – TEAM EVENT**

- **Timed event: Throw all firewood logs through the window the fastest.**
  - **Time limit: Ten (10) minutes**
  - **Clean up: Team must return all logs to the starting line**
  - Given a pile of split firewood - forty eight (48) logs
  - Competitors must throw all firewood through a 2’ x 2’ window (3’ off the ground, 18’ away)
  - Only one log can be thrown at a time. Competitors must rotate after every throw
  - All competitors on the team must actively participate throughout the event (moving wood)
  - All wood gets thrown once. Whatever misses will be picked up at the same time and brought back behind the starting line. All players must remain behind the line until the last piece of wood lands at the target
  - All of the remaining wood is thrown at that time
  - Whatever misses...(repeat) until all pieces have been thrown through the window
  - Any rule infraction or log not completed after time limit will result in a ten (10) second penalty
- EQUIPMENT SUPPLIED: firewood and “window”. It is strongly recommended to wear personal protective equipment.**

## **6. Cut, Split and Stack – Team Event**

- **Timed event: Cut 4 pieces of log, Split them in 2 full pieces and stack them**
- **Time limit: Ten (10) minutes**
- **Set up: Up to 16” log**
- Given a log long enough to cut it in 4 equal length of 16 inch (5’4”). (1) person on each team will do this.
- Next person will split each pieces of wood (4) in 2 full length pieces. (1) person on each team will do this.
- The rest of the team that didn’t participate in the event yet will stack the split pieces of wood in a straight line.
- There will be a ten (10) second penalty for each pieces of wood longer than 16.5” or shorter than 15.5”

**EQUIPMENT SUPPLIED: Splitting axe, Chainsaw, hardhat with face shield or safety glasses, gloves, chainsaw pants, hearing protection. MANDATORY: All competitors must supply steel toed boots!**

### **CASH PRIZES TO BE WON**

<b>1<sup>st</sup> PLACE</b>	<b>\$1,000</b>
<b>2<sup>nd</sup> PLACE</b>	<b>\$500</b>
<b>3<sup>rd</sup> PLACE</b>	<b>\$250</b>
<b>4<sup>th</sup> Place</b>	<b>\$125</b>
<b>5<sup>th</sup> Place</b>	<b>\$100</b>

**Other Prizes: “Individual Safety Award” and “Youngest Competitor”**

**This is with 10 teams entering. Prize money will be adjusted according to the teams present that day.**